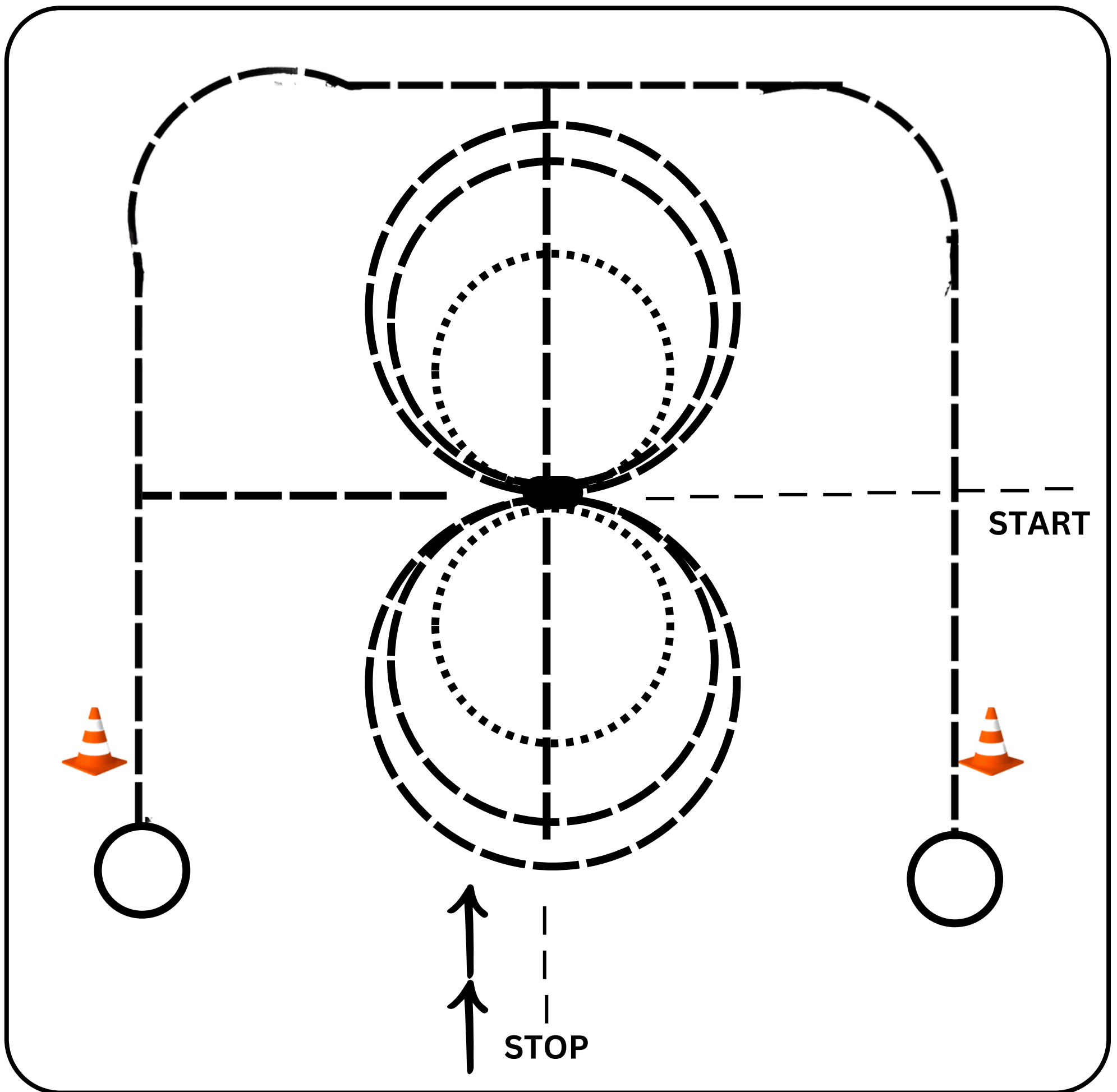


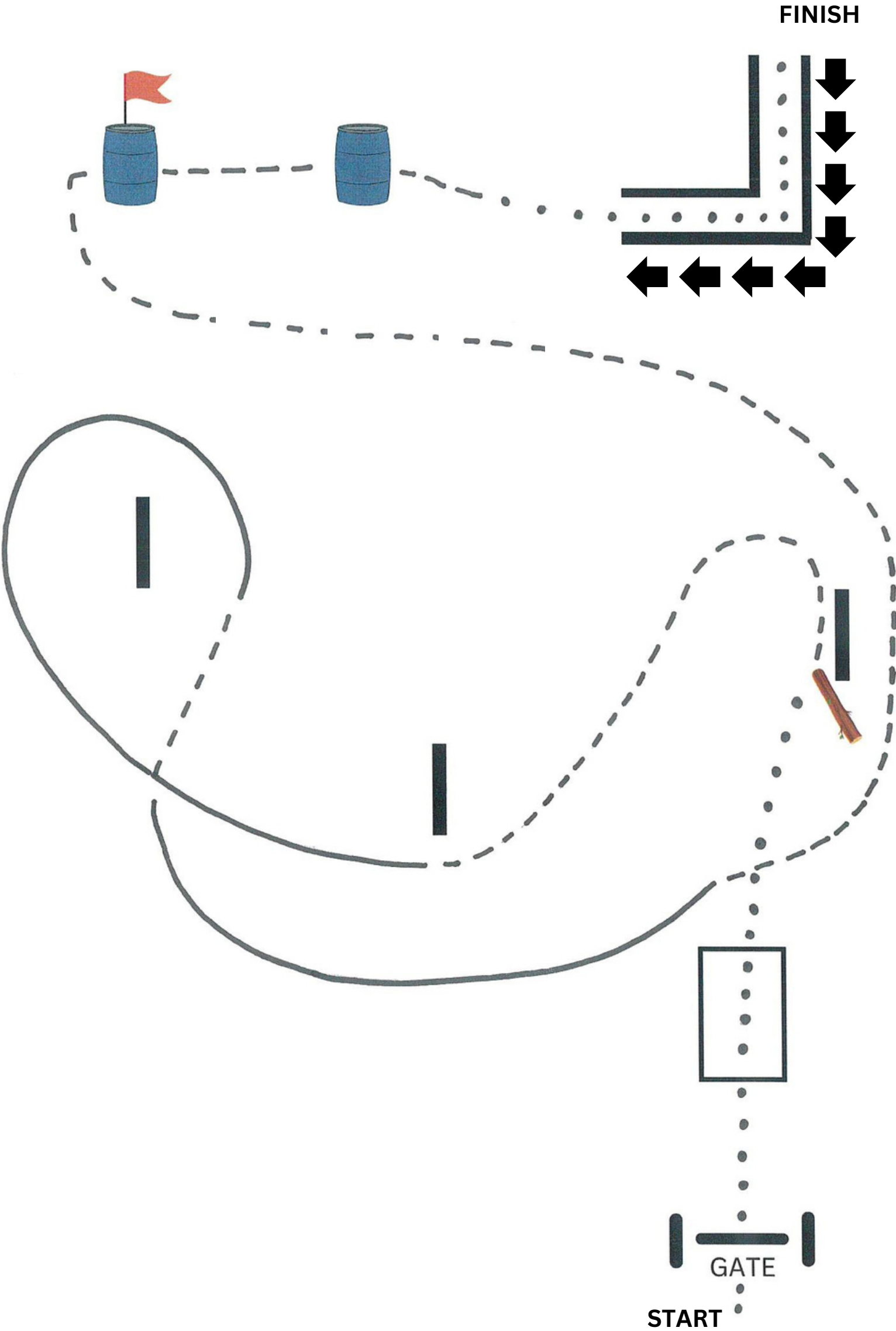
RIDING PATTERN



1. Horse enters arena at a WALK and proceeds to center facing east wall
2. Trot a large circle to the right, at center continue with a large circle to the left at a trot
3. At center without stopping proceed to lope 2 large circles to the right
4. At center simple or flying lead change to the left, proceed with 2 large circles.
5. At center simple or flying lead change to the right, Proceed to lope around the south end of the arena and continue past the pylon and stop.
6. Hesitate and complete 2.5 turns to the left.
7. Hesitate and proceed on left lead around the south end of the arena and past the pylon on the east wall and stop.
8. Hesitate and complete 2.5 turns to the right.
9. Hesitate and proceed on the right lead to the south end of the arena. At the top of the circle continue loping down the middle thru the center toward the north end past the pylon.
10. Ease to a walk and stop. Hesitate
11. Back straight up to center or at least 10 feet.
12. Exit at a walk



OBSTACLE PATTERN



1. Enter the arena at a walk and proceed through the gate – right-hand push gate
2. Proceed over the bridge at a walk
3. Proceed to drag a log at a trot on the left side of pole #1
4. Lope on right lead around pole #2, break down to a trot for approximately 4 strides
5. Lope of left lead and go on the Right side of Pole #1,
6. Break down to trot and return the log to the start point
7. Proceed to jog to barrel #1 and move a flag to barrel #2
8. Walk to the “L” and back through the rails.
9. Pattern is complete
10. Exit the arena

